COURSE LENGTH: 24-40 Hours (3-5 Days)

COURSE OVERVIEW: This course will combine classroom instruction with group and practical exercises. Decision making strategies for the deployment of a tactical team during a hostage situation as well as resolution strategies and effective integration with CNT will be discussed and trained. Proper mindset and communication and team systems will be core concepts in the course.

INSTRUCTIONAL GOALS: Upon completion of this course the attendee will be familiar with:

1. Dynamic movement and mindset
2. Principles of hostage rescue
3. Crisis and deliberate assault planning
4. Interaction with CNT & negotiation strategies
5. Multiple force on force evolutions
6. Incident debriefs

AGENDA:

Day One

0800-0830	Intro to Course
0830-1000	Dynamic Entry (Classroom)
1000-1130	Dynamic Entry (Practical)
1130-1230	Lunch (not provided)
1230-1700	Dynamic Entry w/ NFDD Deployments (Practical)

Day Two

0800-1030	Fundamentals of Hostage Rescue (Classroom)
1030-1130	Incident Debrief
1130-1230	Lunch (not provided)
1230-1600	Hostage Rescue Planning (Classroom)
1600-1700	Incident Debrief

Day Three

0800-0830	Incident Debrief
0830-1130	HR Planning Exercise
1130-1230	Lunch (not provided)
1230-1700	Deliberate Rescue Scenarios (Practical)

Day Four

0800-1130	Crisis Entries (Practical)
1130-1230	Lunch (not provided)
1230-1700	Crisis Entries (Practical)

- If CNT attends this afternoon spent training on command console

<u>Day Five</u>

0800-1130	Scenario # 1
1130-1230	Lunch (not provided)
1230-1600	Scenario #2

COURSE OUTLINE:

I. Course Administration
   a. Course overview
   b. Learning objectives
   c. Agenda
   d. Housekeeping

II. Close Quarters Battle
   a. Safety Protocols
   b. Threat Priorities
   c. Target Discrimination
   d. Principles
   e. Hallway Movement
   f. Dealing with Doors
   g. Room Clearing
   h. NFDD Deployment
   i. Verbiage
   j. Dynamic entry dry movement
   k. Dynamic entry dry movement w/ NFDD deployments

III. Fundamentals of Hostage Rescue
   a. Categories of hostage situation
   b. Hostage taker evaluation
   c. Shaping the environment during
   d. Conditions favoring tactical intervention
   e. Crisis entry teams and entries
   f. Resolution strategies
   g. CNT goals and objectives

IV. Hostage Rescue Planning
   a. Phases of operation
   b. Terms
   c. Crisis entry team planning
   d. Crisis vs deliberate
   e. Deliberate rescue planning
   f. Rules for coordinated assaults
   g. Multiple entry teams and breach points
   h. Assault sequence
   i. Withdrawal
   j. Team member responsibilities
   k. Mindset
   l. Planning exercise

V.   Deliberate Rescue Scenarios
  a. Scenarios are force on force
  b. Multiple short scenarios conducted

VI.   Crisis Entry Scenarios
  a. Scenarios are force on force
  b. Multiple short scenarios with limited resources of varying degrees

VII.   Final Scenarios
  a. Scenarios are force on force
  b. Two full capacity scenarios will be conducted

CO-HOST LOGISTICAL REQUIREMENTS:

Classroom

- Adequate classroom and seating for the number of students attending, with tables.
- Whiteboard with markers
- Flip chart with paper

Audio Visual

- Projector for computer presentation
- Large projection screen (minimum of 6' X 6')
- Speaker system to connect to laptop for audio (or ability to plug in a thumb drive to an existing system).
- Extension cord and power strip

Field Training Facilities

- Buildings with surrounding open area to park armor and position tactical team members in adjacent areas.
- Ability to conduct live breaching is advantageous.

Other

- Access to copier
- Ability to provide a car/vehicle to be involved in the scenarios.
- Role players with adequate safety equipment.
- Breaching props/training aids
  - X-breaching live/training charges, shotgun breaching rounds/training rounds, manual & mechanical tools.
- Technology tools available may be used
  - Drones, robots, cameras, etc.
- CNT equipment such as a command console, throw phone, hailer, etc.
- Mobile Command Post is optimal for the scenarios.
- Armored Rescue Vehicles and patrol vehicle support for the scenarios.

- Role players and safety equipment.
- Simunition weapon support for role players.

STUDENT EQUIPMENT LIST:

- Laptop computer (a PDF will be provided to attendees prior to class start – **no printed course manual is handed out, all course documents are on provided thumb drive**.
- Note taking material
- All individually issued tactical gear to include radio and communications equipment
- Rifle and pistol with simunition/UTM conversions
- 250 rounds simunition/UTM marking cartridges
- Face/head/neck and wraparound eye protection for force on force drills is **MANDATORY!** A half mask that can attach to the helmet and in conjunction with wraparound eye protection is recommended.

Optional Equipment:

- 2 inert NFDD training bangs.
- 2 Training NFDD hulls with minimum of 10 training reloads.
- 2 live NFDD's.
- If you are assigned as a sniper on your team, 15 blanks for your bolt gun/AR10. I will place you in the sniper role at times during force on force scenarios.